

FREE GIFT! 2 NEW SERIES! GREAT NEW COMPO!



Sonic

the comic

starring

SONIC
THE HEDGEHOG

PRESENTING...

ECCO!

STC'S NEWEST SUPERSTAR!

GOLDEN AXE

NEW STORY STARTS INSIDE!

FREE

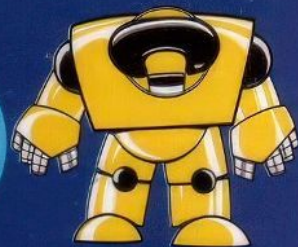
STC BELT CLIP!

HOT FASHIONWARE
FOR GAMERS!

FREE GIFT MISSING?
ALERT YOUR NEWSAGENT NOW!



CONTROL Zone



Your online guide to the sensational world of Sega and Sonic The Comic. Hosted by Megadroid.

Welcome Screen

Hey Boomers!

An especially warm welcome to new Boomers joining us with this thrill-packed issue of STC. Where have you been? Don't worry, it's not too late to join the mass ranks of Boomers (that's Megadroid-speak for 'pals', 'buddies', and readers of STC) and this is a great issue to do it with.

Not only do you get the great free gift of an **STC Belt Clip**, but you get two fab new series: There's a brand-new series of the highly-popular **Legends Of The Golden Axe**, and the STC debut of one of the biggest stars on the Sega scene - **Ecco The Dolphin**. Yes, Boomers, you voted the finned wonder as one of the characters you'd most like to see in an STC strip - and we listened. Just shows you how highly we value your input. Keep filling in the Data Strip at the back of each issue.

Then there's our great new **Winners Take All Compo**. Masses of Sonic toys and games for masses of winners. You can't not enter this one, Boomers.

In fact there's so much in this issue that we've had to shorten our Reviews Zone to make room for it all. Don't worry, the Zone will be back in its full glory next issue, promise.

The thrills don't stop here. Next week another brilliant free gift is coming your way - the **Sonic Xmas Deco**! What exactly is it? Well, all I'll say is that Christmas will never be the same again!

Megadroid

STC NEWS



WHAT IS IT?

Tell us and win a Pirate TV T-shirt

It's the merely sensational STC Belt Clip. Thread it onto your belt, bag strap or tie(!) and stroll around town showing that

you are a reader of Britain's only Official Sega Comic. Spot other Sonic Boomers as they strut their stuff and yell out the secret of the black and yellow initials - **SONIC THE COMIC**! You'll win new friends and influence people.

OR you could put it to a multitude of other uses. What are these? Well you can find some of them above BUT why don't you tell us what other purposes you could put the STC Belt Clip to?

We've got five exclusive **Sega Pirate TV T-shirts** (XL size only) to give away to the five Boomers who come up with the wildest, wackiest and most original ideas! Send your ideas to -

What Is It? Sonic the Comic, 25-31

Tavistock Place, London WC1H 9SU.

All entries must be in by Monday 29th November. Winners will be announced in a future STC.

- It's a belt clip
- It's a fashion item
- It's a paperclip
- It's a thing to clean your nails with

THE COST OF STC

Regular Boomers will have noticed that this issue costs 15p more than usual. I'd like to say that the price rise is because the humes-who-think-they're-in-charge are actually paying me for this job, but the real reason is that everything costs more these days; paper, ink, transport (getting STC to you), power sneakers - you name it.

However, the good news is that even at £1.10, STC will be providing you with the very best in Sega entertainment every fortnight. We've got some great new series in the works - plus some mega surprises. How about **Sonic The Poster Mag**? To find out more about this and other hot news, keeping reading STC. It's the best video game comic you can buy!

- **Editor:** Richard Burton
- **Asst. Editor:** Deborah Tate
- **Designer:** Clare Gillmore
- **Managing Editor:** Steve MacMonus
- **Publisher:** Chris Power

Published every other Saturday by Fleetway Editions Ltd., Igloo House, 25/31 Tavistock Place, London WC1H 9SU. Tel: 071 344 6400. *Sonic The Comic* must not be sold for more than the selling price shown on the cover. Printed in Great Britain by Yarnbrook Ltd. Postage covers printed by Spottiswoode Ballantyne Printers Ltd., Colchester. Originated by David Bruce Graphics Ltd., London. Copyright © Fleetway Editions Ltd., 1993. Copyright © Sega Enterprises Limited, licensed by Copyright Permissions Limited. Reproduction without permission strictly prohibited. Circulation/trade enquiries: Caring Magazine Marketing, Tavistock Road, West Drayton, Middlesex UB7 7DE. Tel: 0895 44055. Advertising enquiries: Ian Glenister, Tel: 071 344 6410. ISSN 0969 3041.

The Sega Charts

All the chart action for all the Sega systems - in every issue of STC.

up down non mover new new entry re-entry

MEGA DRIVE

- 1 — MORTAL KOMBAT
- 2 — MICRO MACHINES
- 3 — JUNGLE STRIKE
- 4 — PGA TOUR GOLF 2
- 5 — JURASSIC PARK
- 6 **new** GUNSTAR HEROES
- 7 — BUBSY
- 8 — FLASHBACK
- 9 **RE** SONIC THE HEDGEHOG 2
- 10 — ECCO THE DOLPHIN

MEGA CD

- 1 — BATMAN RETURNS
- 2 — NIGHT TRAP
- 3 — FINAL FIGHT
- 4 — SHERLOCK HOLMES
- 5 — ROAD AVENGER
- 6 — PRINCE OF PERSIA
- 7 — JAGUAR XJ220
- 8 **RE** TIME GAL
- 9 — AFTERBURNER 3
- 10 — BLACK HOLE ASSAULT

MASTER SYSTEM

- 1 — MOTAL KOMBAT
- 2 — ASTERIX
- 3 — SONIC THE HEDGEHOG 2
- 4 — MICKEY MOUSE 2
- 5 — ALIEN STORM
- 6 — TAZ-MANIA
- 7 — CHAMPIONS OF EUROPE
- 8 **RE** WIMBLEDON TENNIS
- 9 **RE** THE SIMPSONS
- 10 **new** LASER GHOST

GAME GEAR

- 1 — MORTAL KOMBAT
- 2 — SONIC THE HEDGEHOG 2
- 3 — MICKEY MOUSE 2
- 4 — LEMMINGS
- 5 **RE** CHUCK ROCK
- 6 **RE** G-LOC
- 7 — WORLD OF SOCCER
- 8 **new** JURASSIC PARK
- 9 **RE** SONIC THE HEDGEHOG
- 10 **new** INDIANA JONES 3



THE EMERALD HILL ZONE.

RATS! THERE GOES MY FOOTBALL! I'LL NEVER FIND IT IN THOSE BUSHES!

HEY, TAILS! IT'S ME SONIC! GET ME OUTTA HERE, LITTLE BUDDY!

ROBOTNIK TRAPPED ME IN HERE! JUST PRESS THE BUTTON AND LET ME BACK OUT!

S-SONIC? WHAT HAPPENED?

SURE. WHY NOT!

Sonic

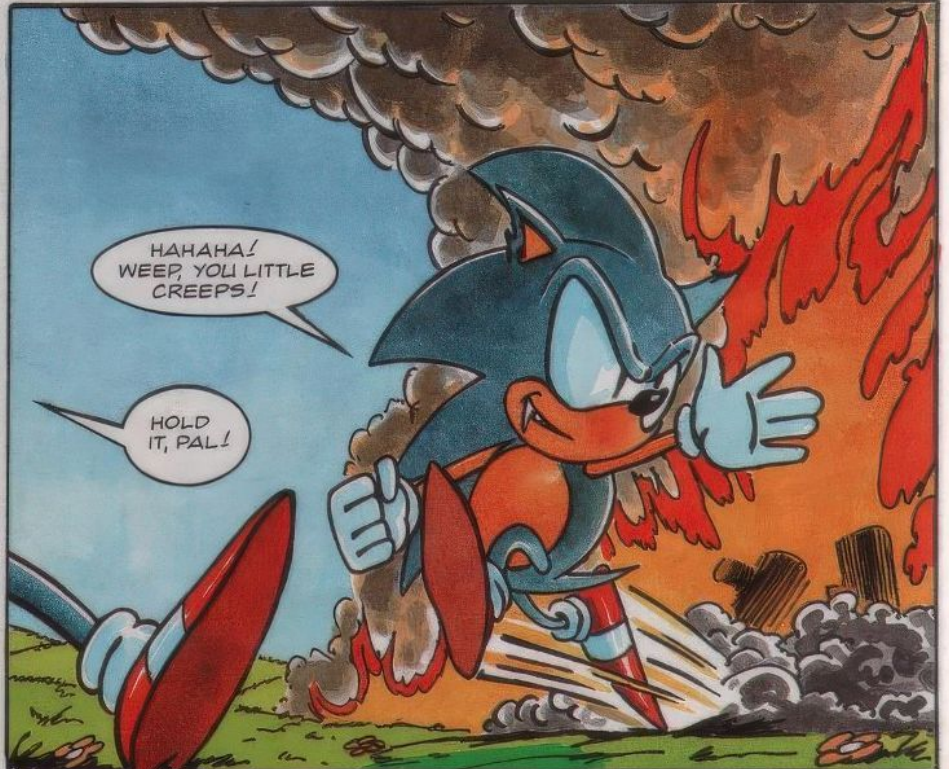
THE HEDGEHOG

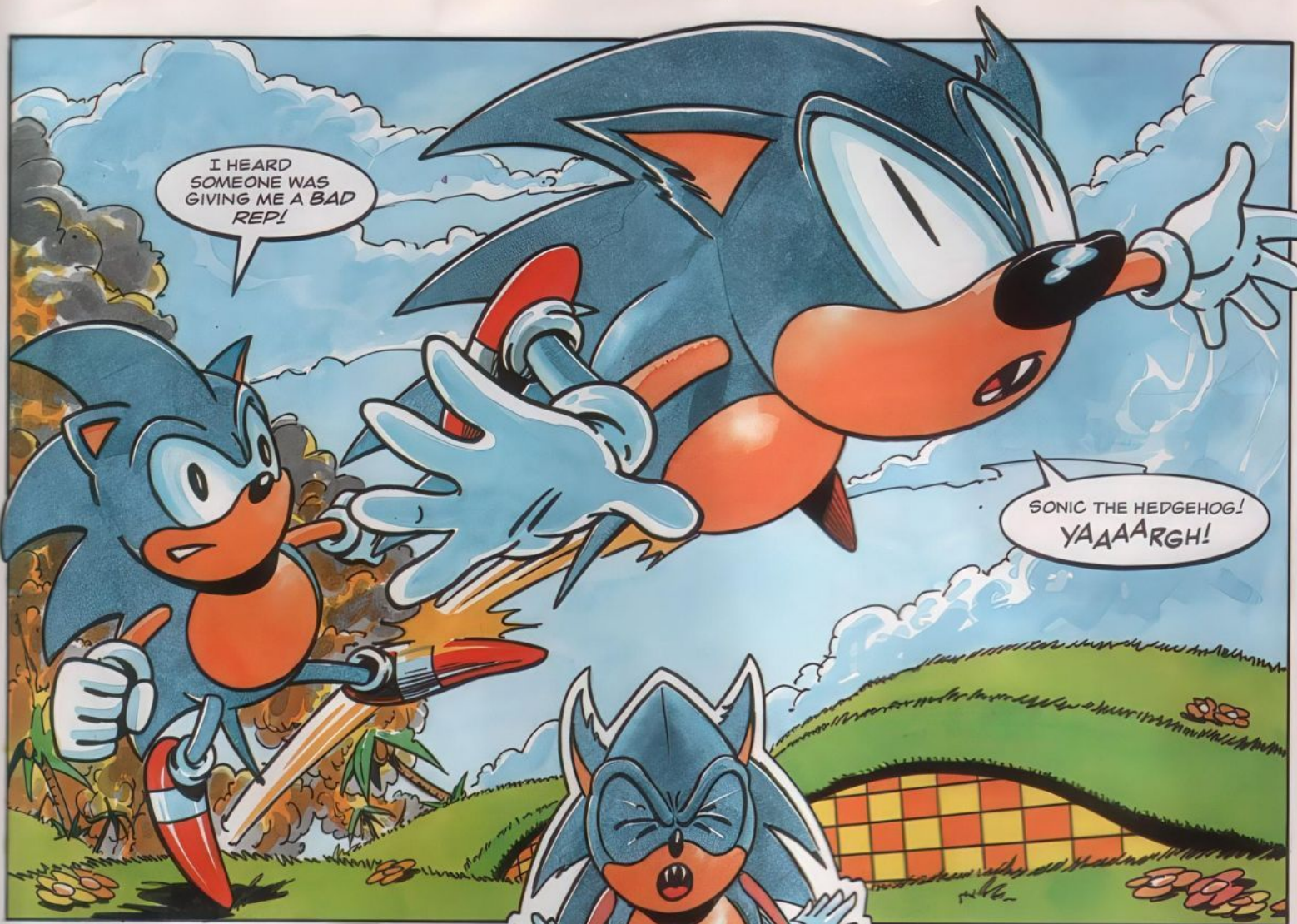
DOUBLE TROUBLE

S-SONIC?

WHY NOT? THIS IS WHY NOT, YOU LITTLE SNOT!







I HEARD SOMEONE WAS GIVING ME A BAD REP!

SONIC THE HEDGEHOG!
YAAAAARGH!



PRIDE COMES BEFORE A FALL, CREEPO - NOW YOU'RE GETTING THE BOOT!

URKK ... WHERE AM I?



YOW!

PUNT!

TAKE A HIKE, SMART-GUY!



THERE HE IS! THERE'S THE CRAZY HEDGEHOG WHO ALMOST KILLED US!

IT WASN'T ME DUDES! IT WAS THIS TOTALLY WEIRD, EVIL DOUBLE!

HONEST!



NEARBY.

BOY! WHAT DID THAT THING HIT ME WITH? YIPES! LOOKS LIKE HE'S CAUSING A RIOT IN THE HIDE-OUT!

MAYBE I CAN USE THIS TO QUIETEN THINGS DOWN!

TRY A REAL SONIC BOOM, YOU PATHETIC DO-GOODER!

BOOM!

HEY, WATCH THE SPIKES!

I LIVED IN THAT BOX FOR YEARS - WAITING AND PLOTTING! AN *EXTRA LIFE*! THAT'S WHAT THEY CALLED ME! AN *EXTRA LIFE* FOR THE 'WORLD'S MOST IMPORTANT' HEDGEHOG!

DOCTOR OVI KINTOBAR MADE ME BEFORE HE TURNED EVIL! A *HELPING HAND* FOR HIS FAVOURITE SPIKEY PAL!

...AND IT SURE AIN'T YOU!

NO! NOT THE BOX!

THERE'S ONLY ONE SONIC THE HEDGEHOG, BUDDY...



REVIEW Zone SPECIAL

SONIC SPINBALL

game type: ARCADE
1-2 PLAYERS



He's blue, he's bad, and he's BACK! Even though Sonic has been absent from your console since November '92, the boffins at Sega have been working hard to bring you some hot new action! SONIC SPINBALL took its inspiration from the pinball sections in Sonic 2. The object of this game is to recover the Chaos Emeralds from the H-U-G-E pinball arenas, set up by the fiendish Doctor Robotnik.

Of course, life in this game is never easy, especially as Robotnik has laid down traps galore, and is aided by wicked alien combos who have the ability to knock you out of each zone.

The action is different from your standard Sonic game, enabling the player to control Sonic's movements with flippers and the D-pad (the D-Pad allows you to gently sway Sonic, whilst he is in mid-air). Plus, there are other bumpers to bound off, barrels to paddle in, wagons to roller coaster on, and crazy Robotnik droids to hit - all washed down with lots of yukky green slime!

You quickly learn that the object is to locate the Emeralds in each zone and free them up. This includes moves like bouncing off aliens to ram pins - which in turn, release deadly slime from around the Emerald. Or you can ride a wagon in search of a secret exit, which then sucks you through to an Emerald in a hidden chamber! You also get to face-off with Robotnik at the end of each stage. Needless to say, this can be a real nightmare! One battle even pits scorpion-like tail. You then have to leap inside the tail and bounce him out by hitting his head!

As the game is crammed full of surprises and fast twists, it is fair to say that the above mentioned barely scrapes the surface of all the gameplay featured.

Overall, SONIC SPINBALL is a very challenging game that takes a little time to get into. However, it is well worth it as you're sure to have a wild and wacky adventure!



FAST FAX

PUBLISHER PRICE
SEGA £44.99

GRAPHICS

80

SOUND

85

PLAYABILITY

80

RAVES : GRAVES

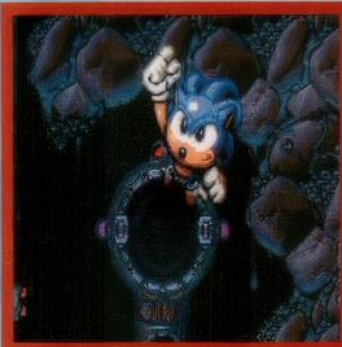
Very playable
and great in
two player
mode

A different
kind of Sonic
game

OVERALL

80%

you against Robotnik and a thrashing



REVIEW ZONE WILL BE BACK TO NORMAL NEXT ISSUE!

ECCO

the
Dolphin

Part 1

NEW
SERIES

EARTH. THE PRESENT.

IMMENSE SEAS COVER
THIS PLANET'S SURFACE.
THEIR ROLLING VASTNESS
BEARS WITNESS TO
MANY AWESOME SIGHTS...
BUT NONE AS OVER-
WHELMING AS THIS.

A GREAT, SPIRALLING WIND STABS
DOWN FROM THE SKY, RAVAGING,
SLICING, TEARING LIFE UP FROM
THE DEEP. IT LEAVES THE OCEAN
BARE OF ALL ITS DOLPHIN CHILDREN
SAVE ONE...

HIS NAME IS ECCO.
HE IS ALONE... AND
CONFUSED.

MY
FRIENDS.
GONE. BUT
WHERE?
HOW?



ECCO, THE LAST DOLPHIN, BEGINS HIS SEARCH OF THE SEVEN SEAS. HE WILL NOT REST UNTIL HE UNLOCKS THE SECRETS THAT WILL RETURN HIS FRIENDS TO THE WATERS BY HIS SIDE.

ALL THE LENGTHS OF WATER I HAVE TRAVELLED SO FAR HAVE SHOWN ME NOTHING. YET, EVERY REEF HIDES A SECRET.

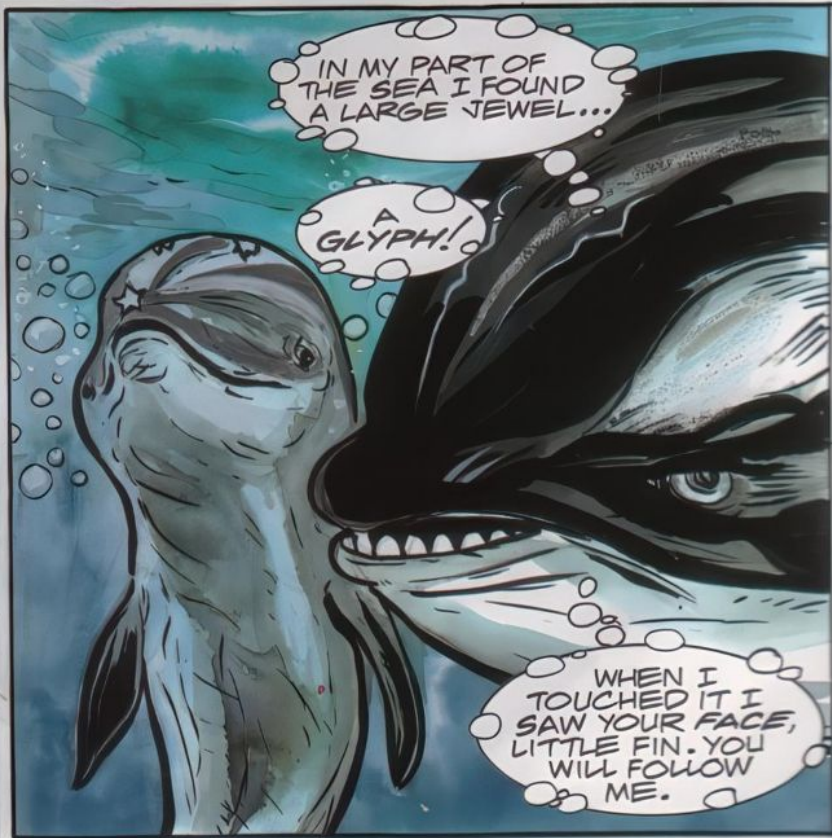
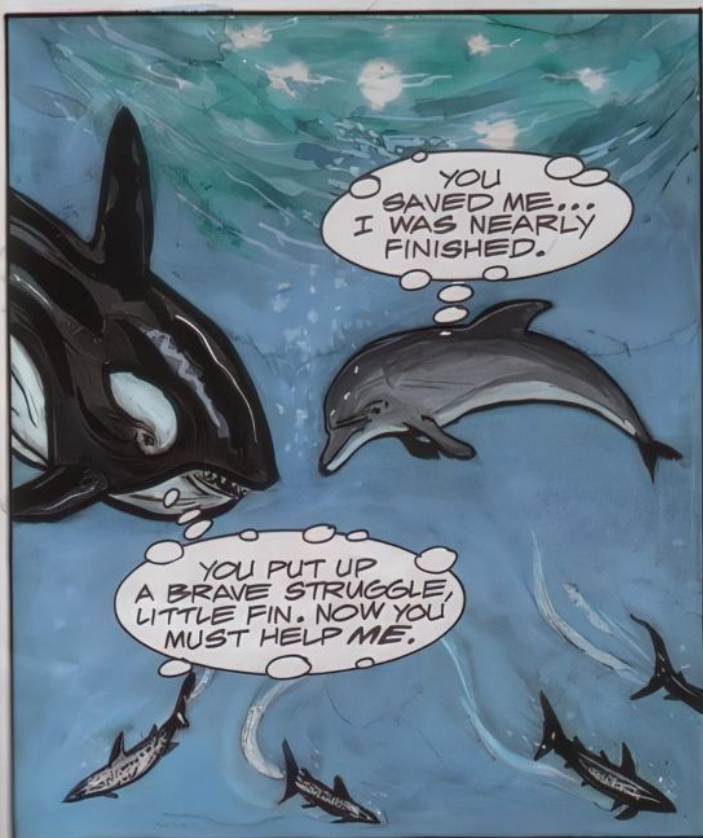


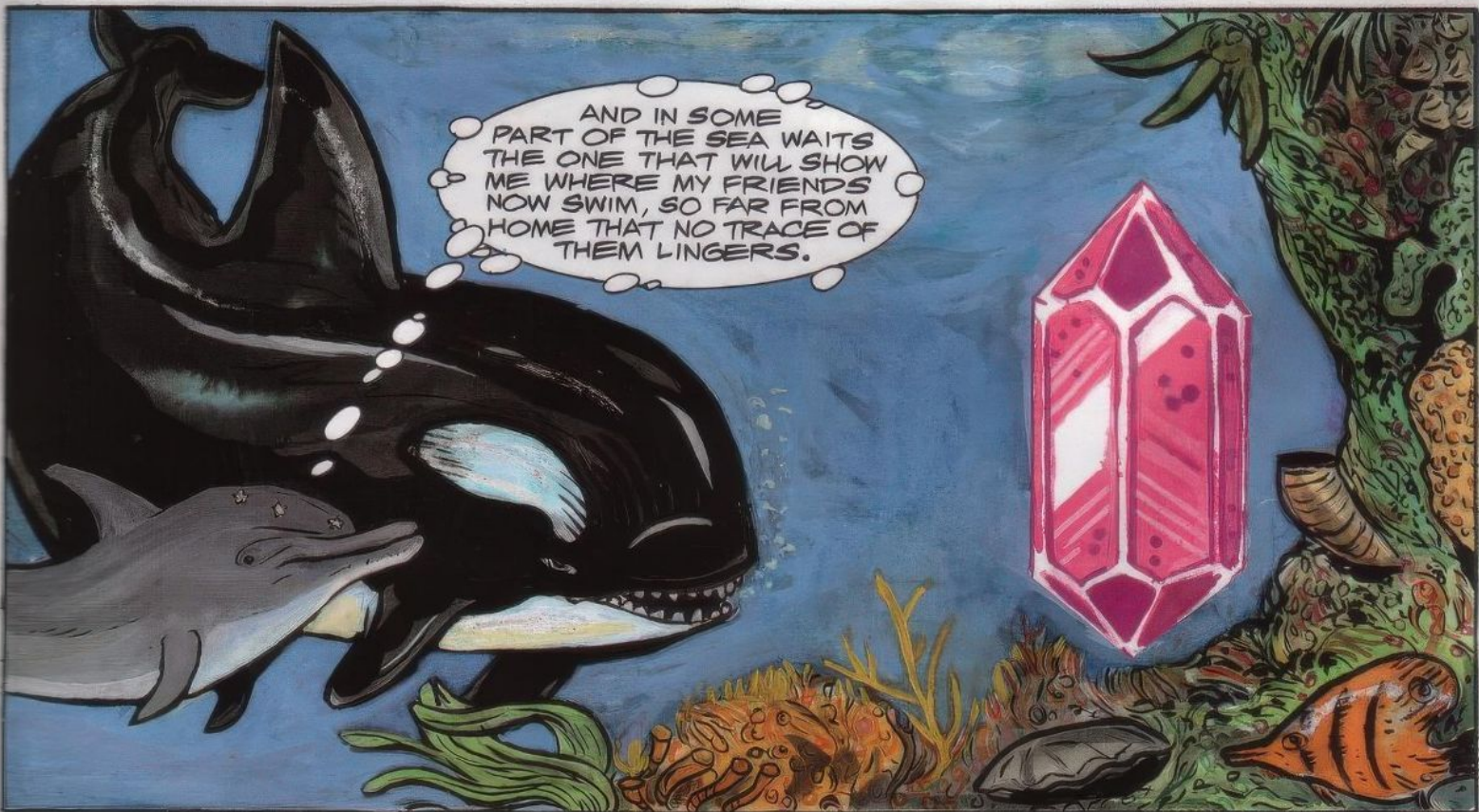
I SHALL UNCOVER THEM ALL, UNTIL FINALLY ... WAIT... I SENSE SOMETHING BEHIND ME.



RIPTEETH!



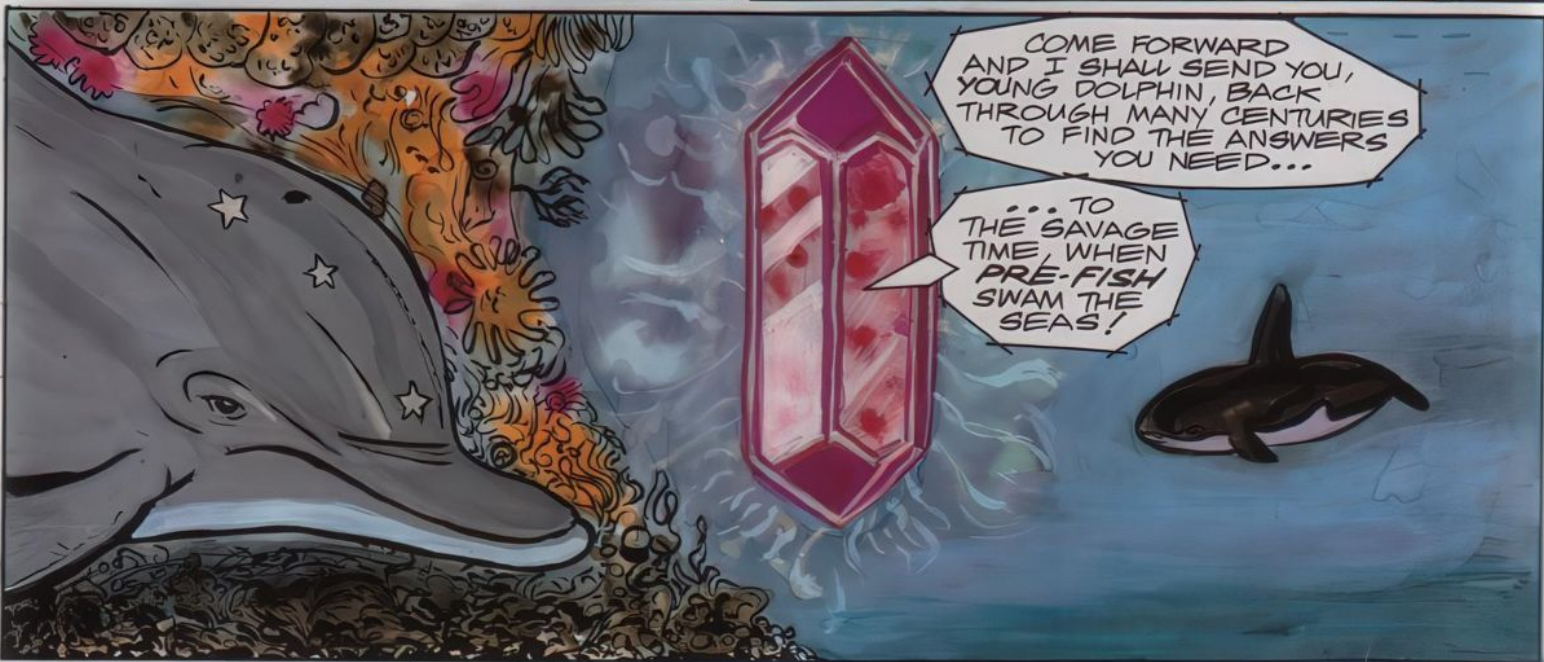






VWIIRRP

YOU HAVE TRAVELLED
A LONG WAY... BUT NOW YOU
MUST JOURNEY BEYOND TIME
ITSELF. THE BEGINNING OF
THE ANSWER TO YOUR
QUEST LIES... IN
THE PAST!



COME FORWARD
AND I SHALL SEND YOU,
YOUNG DOLPHIN, BACK
THROUGH MANY CENTURIES
TO FIND THE ANSWERS
YOU NEED...

...TO
THE SAVAGE
TIME, WHEN
PRE-FISH
SWAM THE
SEAS!



BE
CAREFUL,
LITTLE
FIN.

THOUGH
MY HEART
QUAKES WITH
FEAR, I CANNOT
HESITATE! I
MUST GO!



WHERE
IS IT
SENDING
ME?

NEXT ISSUE:
JURASSIC BEACH!

NEWS Zone

CLASH OF THE TITANS

Heavy metal action with RoboCop and Terminator

Ever wondered what the outcome of a head-to-head showdown between the two fiercest movie cyborgs would be? Well, wonder no more, for Virgin Games are about to release

RoboCop vs. Terminator for the Mega Drive, Master System and Game Gear later this month.

Based on the recent comic series of the same name, produced by award-winning comic creators Frank Miller and Walt Simonson, the game invites you to explore the world of robots and machines as none other than RoboCop himself. You'll discover what it's like to come up against a whole army of Terminators on the loose. Further into the game RoboCop takes on Terminator creepy-crawlies, as well as dangerous Terminator dogs, but he is armed with superior

firepower, such as lasers, homing bullets and high power shots.

Remember, the fate of humankind is on the line and it's up to you as do the right thing.

RoboCop vs. Terminator features 12 levels of high-octane action, dozens of Terminators, ED-209 robots and much more. The MD version comes packed with 16Mbits of gameplay and some great graphics. Watch for the full STC review, coming soon.



WINTER OLYMPICS WIN GOLD

David Vine replaced by video game!

Next year's Winter Olympics is coming to a Sega system near you in time for Christmas, courtesy of U.S. Gold.

Last month, in a flurry of fake snow and bad ski suits, U.S. Gold announced that it had acquired the official computer, video and CD game license for the event to be held in Lillehammer, Norway, next February. The game of Games will be available on the Mega Drive, Master System and Game Gear, as well as some other video games systems and PCs. All ten Olympic 'disciplines', or

events, ranging from Down Hill racing and Bob Sleigh to Freestyle Moguls and Biathlon will be featured in the game along with training sessions, opening and closing ceremonies, history of the Winter Olympics and much more.

U.S. Gold made quite an event of the announcement itself. David Vine, TV's 'Mr



David Vine and Wilf O'Reilly trying to pick up some tips from the Mega Drive version of Winter Olympics

Ski Sunday', hosted the event and introduced Wilf O'Reilly, European Speed Skating Champion and current world record holder, to demonstrate his sport on the video game. He unceremoniously came in last. Better luck with the real thing, Wilf.

A group of young 'playtesters' were on hand to try out the game for themselves. Among them was STC reader Benjamin Phillips, who declared it, "Better than most sports games and with good control".

U.S. Gold's programmers have lavished great attention to detail on **Winter Olympics**. The actual sites and tracks in Lillehammer have been used along with a location map showing where each of the events is to be held. The game can be played in any one of eight languages (including Norwegian). There is a four-player option and the chance for head-to-head challenges in speed skating and the freestyle moguls.

The actual 1994 XVII Winter Olympic Games themselves will be no less impressive. A potential TV audience of almost two billion will be able to tune into the action. Approximately 2,000 competitors from 75 countries will take part. 100,000 spectators are expected each day, and over one million hot dogs will be sold!

STC asked David Vine if he was worried that people might prefer to play the **Winter Olympics** game to watching his TV reports of the real thing. "Not really," he told us. "It'll be something to do when we're snowed off!"



DON'T LOSE CONTROL

NEWS

SHORT BURSTS

SONY SPLASHES OUT

Not content with filling the world with Walkmans, electronic giant Sony is now turning its attention to the video games market. Under their new Sony Imagesoft label an impressive line-up of original and movie tie-in titles are about to be unleashed. Out now (or soon) for the Sega systems are: **Last Action Hero** (MD, MS, GG), **Hook** (MD), **Bram Stoker's Dracula** (MD, MS, GG), **Cliffhanger** (MD, MS, GG), **Sensible Soccer** (MD, MS, GG), and **Gear Works** (GG). Watch STC for more news and reviews of all these titles.

GAMES TO MOVIES

Hollywood is falling over itself to cash in on the video game scene. Currently in the works are live-action films based on **Double Dragon** and **Mortal Kombat**. Let's hope they are a lot better than 'Super Mario Brothers'!

SONIC'S 'HIGH Q'

Move along Mario, make way Mickey Mouse - Sonic's taking over. In America, it was discovered recently that Sonic's 'Q-Rating' (a measurement of the popularity of Media celebrities) is the highest of any cartoon character. This means he has now overtaken a certain overweight plumber as the top video game superstar. Is anyone surprised?

Two new controllers announced

Spectravideo has two new products on the way for Sega users: **The QJ Propad 2** and the **Freewheel**.

The QJ Propad 2 features a six-button layout for fighting games, such as *Streetfighter 2*. The pad also features an original programmable-mode where two of the top buttons can be programmed. For example, for a combination move when playing SF2, all it takes is just one key press to perform a stunning combo with someone like Ken (it would normally take several key presses). Other features include auto fire, slow motion and a unique LED control panel. **The QJ Propad 2** is due for release this December, priced at £22.99.



For driving games fans, **The Freewheel** is basically a steering wheel with built-in sensors, but which behaves like a joystick. Plug it into the joystick port, as usual and hold it in both hands. The firing buttons are placed at the top front of the wheel for easy steering access.

Moving forward is a straightforward procedure: push the wheel forward and pull back (this is equal to pulling the joystick back). **The Freewheel** is also out in December, priced at £34.99.



MARCH OF THE MASTER SYSTEMS

8-bit games thrive at Sega

There's been a lot of talk recently about the 'demise' of the older 8-bit video game systems. Some manufacturers are producing fewer and fewer good 8-bit games and seem only to be concentrating on the 16-bit market. Not Sega. The company is supporting their Master System users with a continuing line of high-quality games, with many new ones appearing in the shops before Christmas.

STC has already covered **Sonic Chaos**, **Ottifants**, **Home Alone** and **The Flash**, all of which should be out now.

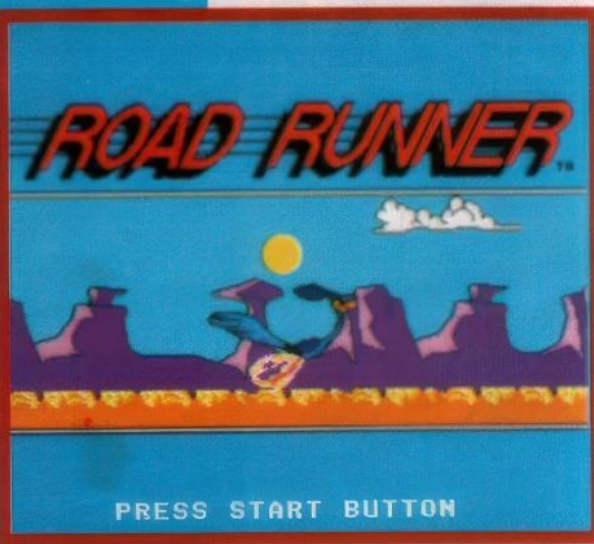
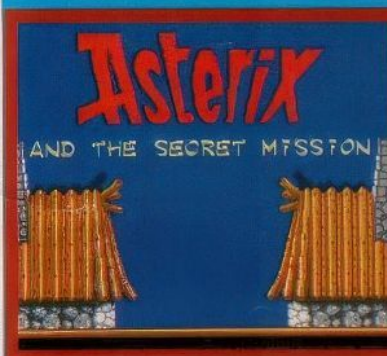
November sees no less than six new MS titles hitting the shops:

- **Masters Of Combat** - a mind-boggling fighting game, in the style of *Streetfighter 2*. It features fighters with special moves and the gameplay is fast and addictive.
- **Jurassic Park** has a storyline based on the blockbusting feature film. Needless to say, it has some mean platform action and rather vicious dinosaurs to avoid.
- In addition there's **Road Runner**, **Asterix 2: The Secret Mission**, **Streets of Rage 2** and **Ecco The Dolphin** (a near perfect conversion from the MD original).

So, MS fans, Sega is not neglecting you, now or in the future. The next few months will see some of the best titles yet released for the popular 8-bit system.



Sonic Chaos: One of the great line-up of MS games





The Legend of the GOLDEN AXE



NEW
SERIES

ON THEIR WAY TO RETURN THE GOLDEN AXE TO THE KING OF YURIA, THE DWARF GILIUS-THUNDERHEAD, THE AMAZON TYRIS-FLARE, AND THE BARBARIAN AX-BATTLER, DECIDE TO STOP AT GILIUS-THUNDERHEAD'S HOME !!!

Plague of Serpents Part 1

THE DWARFISH STRONGHOLD OF ROCKGUARD.



GILD'S BREATH!
A SNAKE!
A BIG ONE!

WELL HURRY UP AND KILL IT, WILL YOU? I'M TOO BUSY EATING.

ALL MOUTH AND NO ACTION, GILIUS!

I THINK IT'LL LISTEN ...



TO THE GOLDEN AXE.

WAIT A MOMENT. WHAT'S A GIANT SNAKE DOING SO CLOSE TO ROCKGUARD?

AT THE ENTRANCE TO ROCKGUARD.

MORE
SNAKES! WHAT'S
HAPPENING?

FOLLOW HIM.
IT MUST BE SERIOUS
IF HE'S THROWING
FOOD AWAY!

INSIDE, A SCENE
OF HORROR AND
CHAOS IS REVEALED.

THIS
LOOKS BAD,
AX. WE'D
BETTER
HELP!!!

WAIT!
WHO'S THE SNAKE
MAN?

GULD'S BLOOD!
ATTACK MY PEOPLE,
WOULD YOU?

HERE COMES
COBRAXIS, LITTLE
QUEENIE. HEE
HEE HEE.

THE HIGH
PRIEST COBRAXIS
WELCOMES YOU,
STRANGERS. YOU WILL
DIE WITH THE REST OF
THE SMALL PEOPLE.
HEE HEE.

NOW TO
FIND THE DWARF
QUEEN AND INTRODUCE
HER TO MY
AFFECTIONATE
WORMS!

RAAAGH!

YOU DON'T
PICK ON AX'S
FRIENDS!

AX'S SWORD SLIPS FROM HIS GRASP.



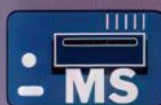


Q Zone

Q is for Question.
Q is for Query.
Q is for Quandary.
Enter the Q zone for hints, tips and help with your favourite Sega games.

Welcome again to the Q Zone, a place of help and solutions to those really difficult games. Our Game Guru, David Gibbon, and his operators are standing by to answer your problems. Drop a line to the Q Zone with your query. Alternatively, share a hint, tip or solution with your fellow gamers. All are welcome.

LEMMINGS



These rodent-like creatures seem to cause a lot of people bother. They either seem to go the wrong way, or don't do what they are told. All owners of the 8-bit game can finally breathe a sigh of relief as I present another level select cheat:-

When the Lemming dragging the cartridge appears on screen, press buttons 1 and 2 together on the joypad and rotate the D-pad clockwise. Go to the main screen and select your choice of game. Select the New Level box and a list of levels will appear. Press Left and Right to select your level.

Tips



CYBORG JUSTICE



Cyborg Justice is a real beat-em-up game, and features the added ability to pick up pieces of armour discarded by opponents. If you are having difficulty try this cheat which brings up a secret options screen:

Start a duel or arcade game and press pause. Now, press C, B, B, C, C, A, C and B on the joypad.

Tips

MICRO MACHINES

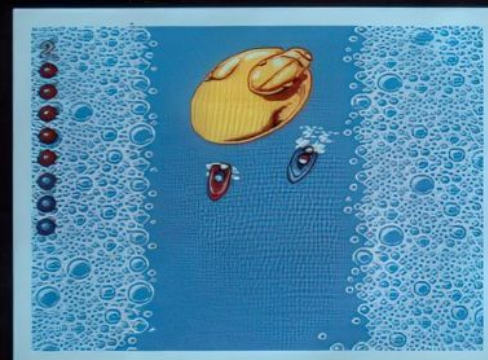


Following the success of **Micro Machines**, a fair number of you Boomers may be having problems making progress in the game. Lucky for you then, I have three cheats for the game to make it as easy as, eh, buying STC:

To gain infinite lives start playing the game, and as the cars start moving, press Start to pause. Now press B, Down, Up, Down, Left and Down. Unpause the game, and you can now die repeatedly without losing a life!

If the Micro Machine vehicles go too slow for you, here is a cheat to make them faster. Once again, start and pause the game. Press Up, Down, A, B, Left and Right. Now press C and Start together to go.

A number of people seem to have difficulty with the grip on the vehicles - there just isn't enough. I have a cheat to greatly increase the surface grip when turning corners. Start, then pause the game. Press A, Up, B, Down, C, and Left. Finally press Start and Right together.



JAMES POND: ROBOCOD



That fishy Secret Agent, James Pond, is one cool cod. Anyone having problems controlling this slippery character will be pleased to see a variety of cheats for this Mega Drive extravaganza:

- For a level select, wait until the title screen appears and then press A, C, Down, Left and then Start. An options screen will appear allowing you to choose your starting level.

- To become invincible, go to the first roof on the screen where all the doors are and collect the following objects in this order: **C**ake, **H**ammer, **E**arth, **A**pple and **T**ap. This spells out CHEAT.

- Go to the Sports Zone, and after crossing the spikes, collect these objects in the following order: **L**ip, **I**ce-cream, **V**iolin, **E**arth and **S**nowman. This spells out LIVES and will grant you an infinite number of them.

Tips

STREETS OF RAGE

Tips



Here's some help for handheld owners of the brilliant beat-em-up game (and brilliant STC series!), **Streets of Rage**. If you're having problems defeating any of the nasty opponents try these:

- To become invincible and gain a level select cheat, select tracks 01 then 11 on the Sound-Test screen, then press buttons 1 and 2 together for the Options screen.

- To gain extra continues, wait for the game over screen to appear and press Left, Left, B, B, B, C, C, C and Start. You will now be able to continue from the position where you died.



MORTAL KOMBAT

Tips



One of the most hyped games ever to grace a Mega Drive, **Mortal Kombat** has proved to be a very good beat-em-up, but still not up to the standards of Streetfighter 2.

Here is a cheat that will give you a whole range of cheats selected from a menu:

On the menu screen, press Down, Up, Left, Left, A, Right and Down on the joystick.

HUMAN ERROR

Megadroid here. Just popped in to tell you that a human-type error crept into the News Zone in STC 10. In an item about the new Mega Drive II and Mega CD II a price of £249.99 was given, which some of you might have thought to be the price of both units together. Not true, I'm afraid. They are sold separately at £129.99 for the Mega Drive II (complete with Sonic 2 game) and £249.99 for the Mega CD II (with Road Avenger included). There're on sale now are absolutely great - unlike the humes who think they run this comic!



game genie update

Got a Game Genie (if not, why not)? Got a Mega Drive? Then you'll find these new codes mega useful!

Special thanks to those friendly folk at Hornby Hobbies for supplying the Game Genie codes

JUNGLE STRIKE

Take to the skies in your whirlybird armed only with these useful codes to attempt all your missions.

Master Code - must be entered first

Start campaign 2 - Sub Hunt	R13B861A AGGAGAEY
Start campaign 3 - Training Ground	ALGAGAEY
Start campaign 4 - Night Strike	ARGAGAEY
Start campaign 5 - Puloso City	AWGAGAEY
Start campaign 6 - Snow Fortress	ADGAGAEY
Start campaign 7 - River Raid	A4GAGAEY
Start campaign 8 - Mountains	A8GAGAEY
Start campaign 9 - Return Home	BCGAGAEY
Start campaign 10 - Win screen + credits	BGGAGAEY
Infinite lives	D5DTGA7A
Infinite fuel	AXDAGA3N
Infinite ammo	AKFTJA9C
Choose any co-pilot (without password)	ACGAGAEA

SHINOBI III: RETURN OF THE NINJA MASTER

Our pal Joe returns in a new game (and a new STC series coming soon - subtle plug). If you're having problems, input these codes into your Game Genie.

Infinite energy	CJSAEA7G
Infinite credits	AX6TAA2E
Infinite Shurikens	AT3AEA72
Infinite Ninjitsu items	AT1TEA4E
Start with 99 lives	CBTTAG48
Start with 99 Shurikens	HVTTAG5Y
Start on Round 2	Y2NADRJ2 + APTTACD6
Start on Round 3	Y2NADRJ2 + APTTAED6
Start on Round 4	Y2NADRJ2 + APTTACD6
Start on Round 5	Y2NADRJ2 + APTTAJD6
Start on Round 6	Y2NADRJ2 + APTTALD6
Start on Round 7	Y2NADRJ2 + APTTAND6

JURASSIC PARK

A monster of a movie, a monster of a game - and a monster number of Game Genie codes available. Here's just a few to start with.

Infinite energy	AVDAAA24
Infinite lives	BVDAAA5G
Grant starts on level 2	AJMAJA7G + 9TMAKGFL + AEMAJAFN
Grant starts on level 3	AJMAJA7G + 9TMAKGFL + AJMAJAFN
Grant starts on level 4	AJMAJA7G + 9TMAKGFL + ANMAJAFN
Grant starts on level 5	AJMAJA7G + 9TMAKGFL + ATMAJAFN
Raptor starts on level 2	B3JAJAB8
Raptor starts on level 3	B7JAJAB8
Raptor starts on level 4	CBJAJAB8
Raptor starts on level 5	CFJAJAB8

Decap Attack

STARRING
CHUCK D. HEAD!

PART 4

WHY THIS DELAY, PROFESSOR STEIN? YOU PROMISED ME AN ARMY OF THE UNDEAD BY WEDNESDAY TEATIME...

BEWARE OF THE WERE-WOLF

YOU'VE ALREADY MADE CHUCK D HEAD, SO I KNOW YOU CAN DO IT.

WE'RE GOING WAY OVER BUDGET ON THIS, MR D CAP. WH THE GRAVEROBBER'S FEES ALONE...

VAIT! I CAN EXPLAIN...

HERE WE GO.

DER CONDITIONS DAT ENABLED ME TO RE-ANIMATE CHUCK VER VERY DELICATE. DER CHEMICALS HAD TO BE JUST SO, DER ELECTRICAL STORM HAD TO BE PERFECT...

IN OTHER WORDS IT WAS A COMPLETE FLUKE!

SHUT UP IGOR, OR I'M GOING TO GIVE YOU SUCH A HIT!

IF CHUCK WAS HERE I COULD CLONE YOUR ARMY FROM HIS LIVING TISSUE.

SURE YOU COULD!

WE SHALL SEE. I HAVE SENT OUT BULLHEAD AND CROC TO GET HIM. APPARENTLY HE'S BEEN WANDERING THE CASTLE FOR THE PAST FIVE DAYS TRYING TO FIND HIS WAY UP HERE.

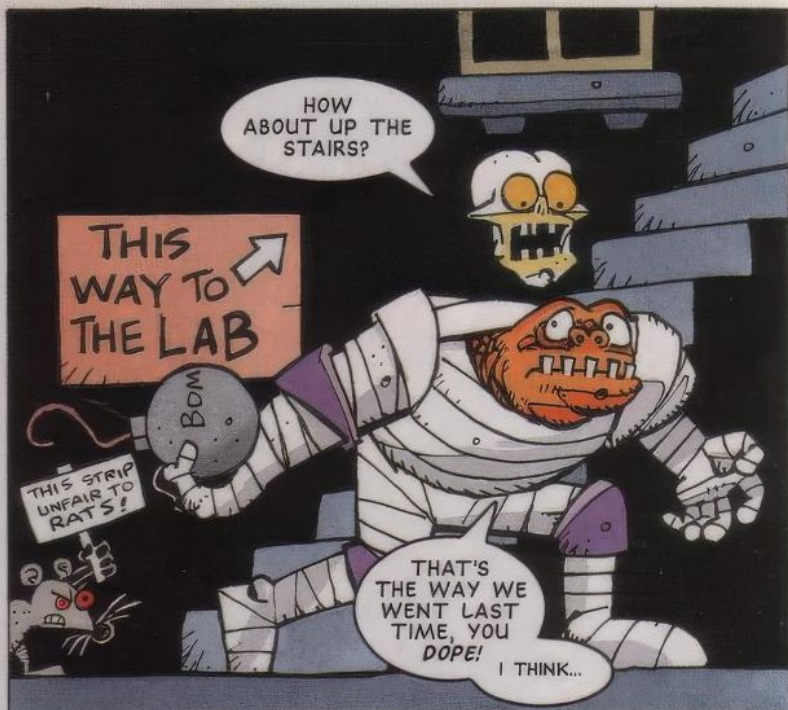
NEW READER SERVICE: CHECK
THIS BOX TO SEE HOW WELL
CHUCK IS DOING - MEGADROID.

LIVES
REMAINING



WE'RE
JUST GOING
AROUND IN CIRCLES,
AREN'T WE,
HEAD?

IT'S NOT
MY FAULT
CHUCK! YOU SAID
IT WOULD BE EASY
TO FIND THE
LABORATORY.



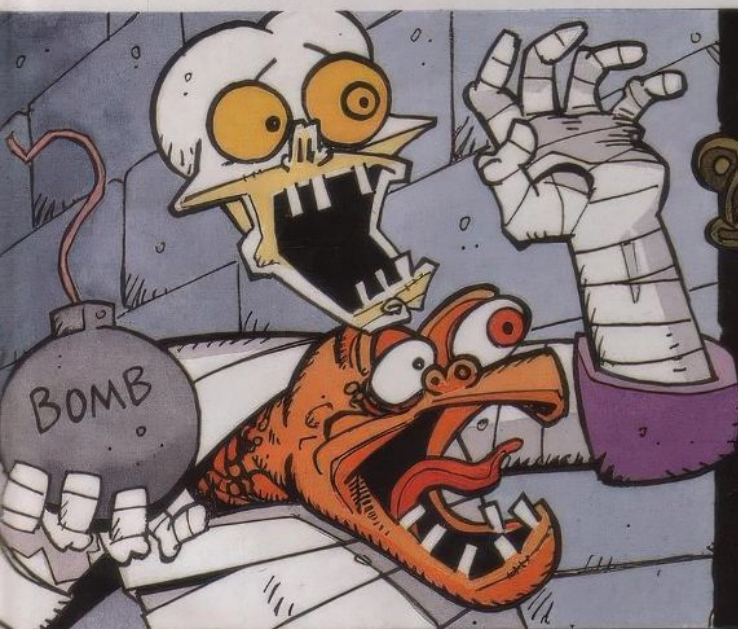
HOW
ABOUT UP THE
STAIRS?

THIS
WAY TO
THE LAB

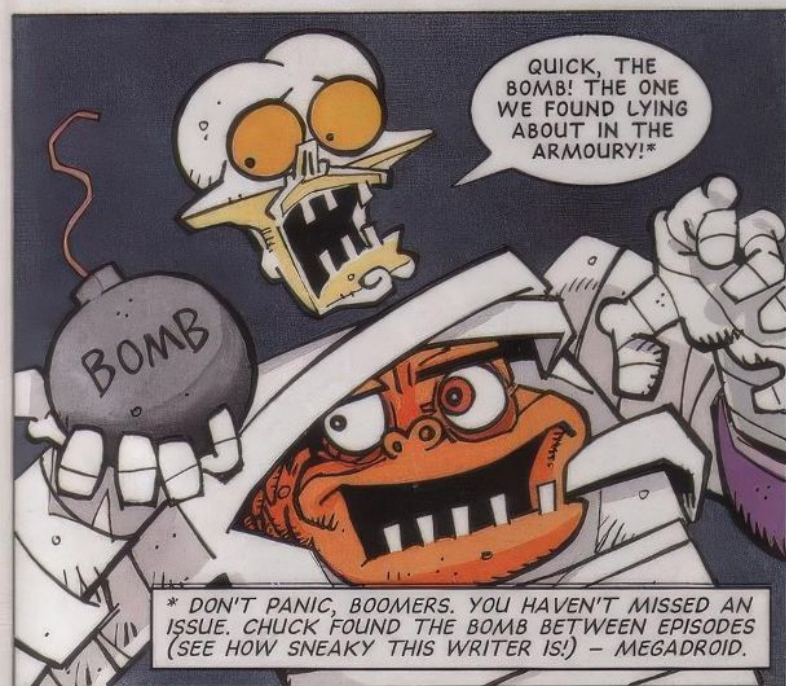
THIS STRIP
UNFAIR TO
RATS!

THAT'S
THE WAY WE
WENT LAST
TIME, YOU
DOPE!

I THINK...



BOY,
DID YOU
JUST TAKE
A WRONG
TURN!



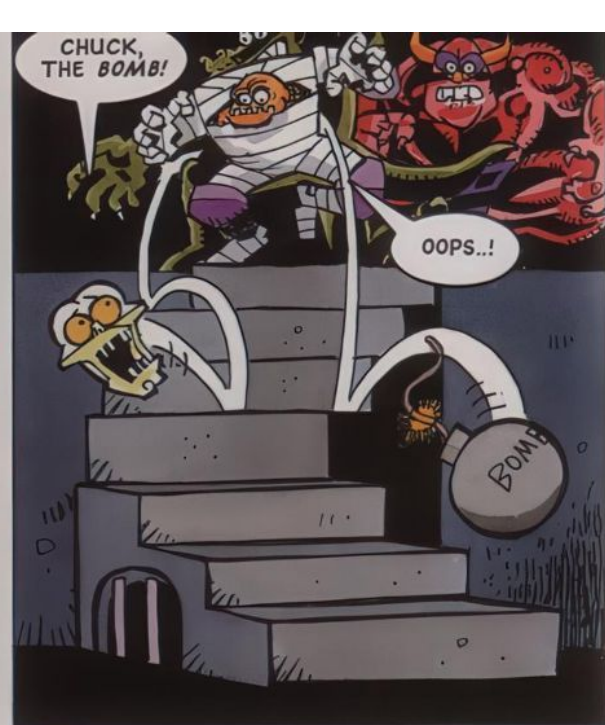
QUICK, THE
BOMB! THE ONE
WE FOUND LYING
ABOUT IN THE
ARMOURY!*

* DON'T PANIC, BOOMERS. YOU HAVEN'T MISSED AN
ISSUE. CHUCK FOUND THE BOMB BETWEEN EPISODES
(SEE HOW SNEAKY THIS WRITER IS!) - MEGADROID.



OKAY,
OKAY! DON'T
RUSH ME!*

* NATURALLY,
CHUCK ALSO
FOUND THE
MATCHES IN
THE SAME
PLACE AS THE
BOMB (HE'S
VERY SNEAKY.)
- MEGADROID.

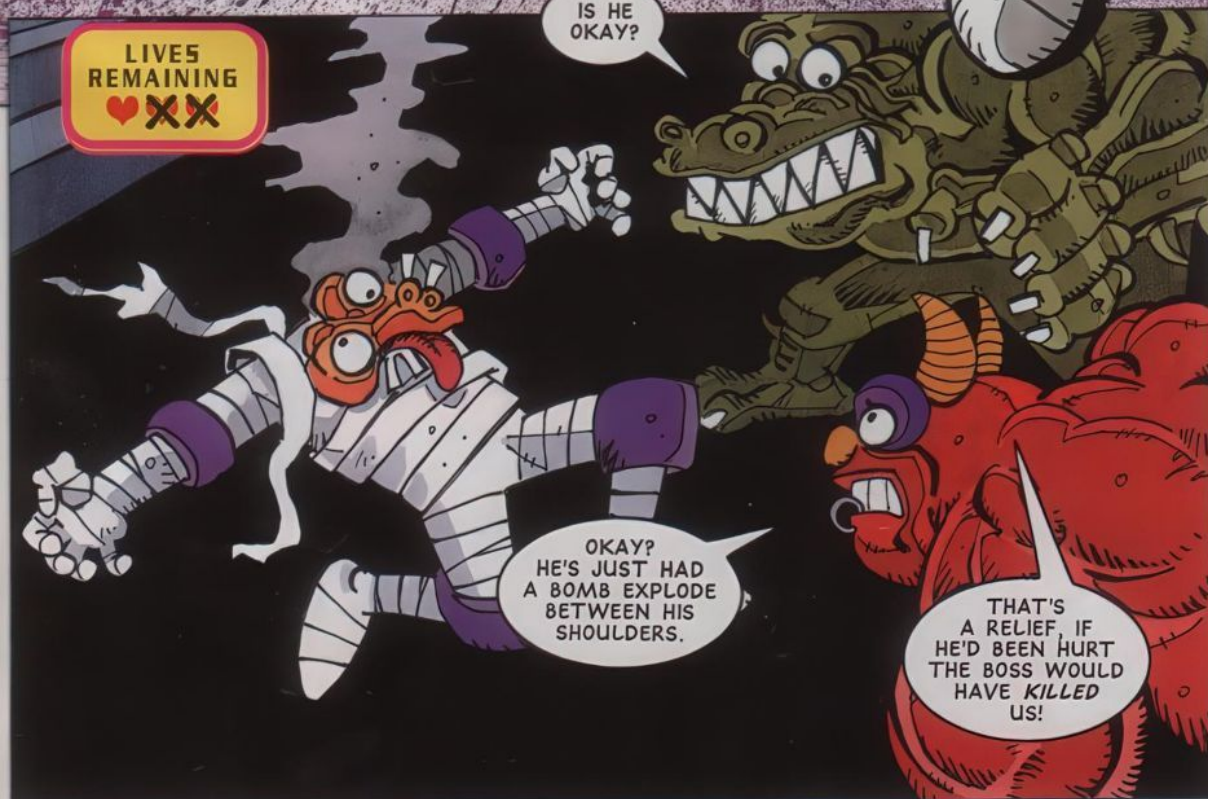




BOMB

OH...

BOOM!



LIVES
REMAINING



IS HE
OKAY?

OKAY?
HE'S JUST HAD
A BOMB EXPLODE
BETWEEN HIS
SHOULDERS.

THAT'S
A RELIEF, IF
HE'D BEEN HURT
THE BOSS WOULD
HAVE KILLED
US!

I DON'T
KNOW WHY
EVERYONE IS
LOOKING AT ME,
I DON'T HAVE
ANYTHING
TO SAY...



NEXT ISSUE : DEAD AGAIN

SPEEDLINES



Dash off a letter, draw a quick sketch. In short, sound off to Megadroid about anything you want to do with STC, Sega or the meaning of life as we know it!

Send your letters and drawings to: **Speedlines, Sonic The Comic, 25/31 Tavistock Place, London WC1H 9SU.**

Write your name, address and Sega system you use (MD, MCD, MS or GG) clearly on your letter or drawing. Every one printed on this page wins a Segasational prize!

Megadroid regrets that drawings cannot be returned or correspondence entered into.



By Josh!

Dear STC,

I really like the idea of combining a comic with a computer magazine, but I have some queries:-

- 1) Why do Sonic and Tails wear gloves? Are their hands rotting, or something!
- 2) What is Robotnik's first name (and I don't mean Doctor?)

Keep up the good work, from your number one fan.
Josh 'Whizz Kid' Harvey, Calver, Sheffield.
MD Owner.

Sonic Water Fun Game Winner.



- 1) If gloves are good enough for a certain mouse, they're good enough for a certain hedgehog and fox!
- 2) Ivo (at least it's not 'Whizz Kid!')

Stressed Little Fingers!

Dear STC,

A little while ago I had to go to the hospital because I chopped off the top of my finger. I was going to draw you a picture but that put an end to that!
Robert Matthews, Henwick Park, Worcester.
Sonic Water Fun Game Winner.



Well, Robert, at least that explains the handwriting! Hope your finger is better now.

Hard Cheese!

Dear STC,

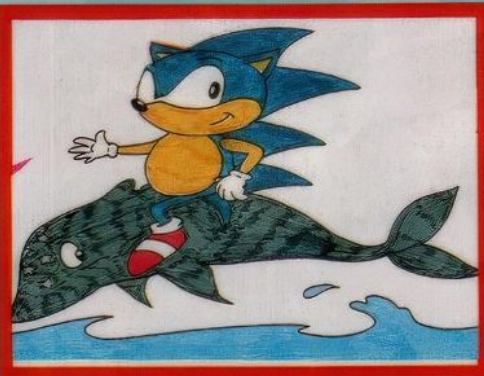
I have a few short questions I would like you to answer, please:-

- 1) Why was there no blood and guts in the **Shinobi** cartoon strip?
- 2) How come Sonic doesn't have smelly feet after all the running he does?

Richard Guest, Warley, W. Midlands.
Sonic Water Fun Game Winner.



- 1) Why? Should there have been, Richard?
- 2) Perhaps he wears mega-powerful odour eaters.



(Above) **Louise Tarrant, (send in address).** **MS Owner.**
Sonic Water Fun Game Winner.

(Below) **Mark Gerrard, Widnes, Cheshire.**
Sonic Water Fun Game Winner.

Short-Lived!

Dear STC,

Is this the shortest letter you've had?

Matthew Drill, Bicester, Oxon. MD Owner.
Sonic Water Fun Game Winner.

P.S. - I think you should have your own comic strip!



So do I, Matthew, and no because you went and added a P.S., you daft hume.



Driven Mad!

Dear STC,

When I bought STC 3 (the one with the free poster), I thought it was ace. But my dad got so fed-up with me reading it that he threw it out of the car window. I wanted him to stop the car so I could get it back, but he wouldn't!

Craig Renilson, Blairgowrie, Perthshire.
MD Owner. Sonic Water Fun Game Winner.



At least you weren't reading the *Encyclopaedia Britannica* - there could've been a nasty pile-up!

Get in Print + Win a Prize!

It's true! Every letter and drawing printed on this page wins a Segasational prize! One of these fabulous **Tomy Sonic The Hedgehog Water Fun Games** can be yours. Fill it with water and pump the button to see if you can help Sonic catch all the power rings. It's challenging, it's portable, it's fun and it's well!

The **Sonic Water Fun Game** is just part of a range of megaclicious Sonic products from Tomy which can be bought at toy shops and department stores. If you have problems finding a stockist in your area phone the Tomy Care Line on 0703 672267.



NEXT ISSUE... ANOTHER FREE GIFT!

PUT A
**TRUE
STAR ON
YOUR
CHRISTMAS
TREE!**

with this Mega
Sonic Christmas
Decoration!
(tree not included!)

Plus, don't miss
**SONIC THE HERO
DECAP ATTACK
GOLDEN AXE**

and
**ECCO THE
DOLPHIN**
on Jurassic
Beach

SONIC THE COMIC
14

on sale
Saturday 27 November
£1.10



DATA STRIP

Fill in & send to:
Sonic The Comic,
25/31 Tavistock Place,
London WC1H 9SU

WHO ARE YOU?

Tell us your name, age & address.

NAME.....

ADDRESS.....

.....

.....

.....AGE.....

HOT-SHOTS ONLY!

Enter your high score or
achievement here!

GAME.....

SCORE/ACHIEVEMENT

.....

.....

SYSTEM:- (please tick)

MD ☐ MS ☐ GG ☐ MCD ☐

GAME INTO STRIP

What SEGA game would you like to see
as a STC strip in the future?

I THINK.....

.....

would make a great comic
strip in STC

MEGA HITS THIS ISSUE!

List your three favourite stories
in this issue in order of
preference

1.....

2.....

3.....

HOW DO YOU RATE ISSUE 13

OF **STC?**

%

